

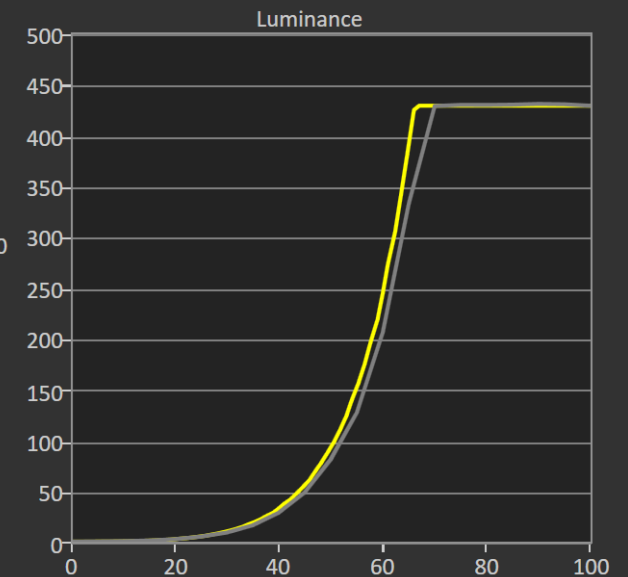
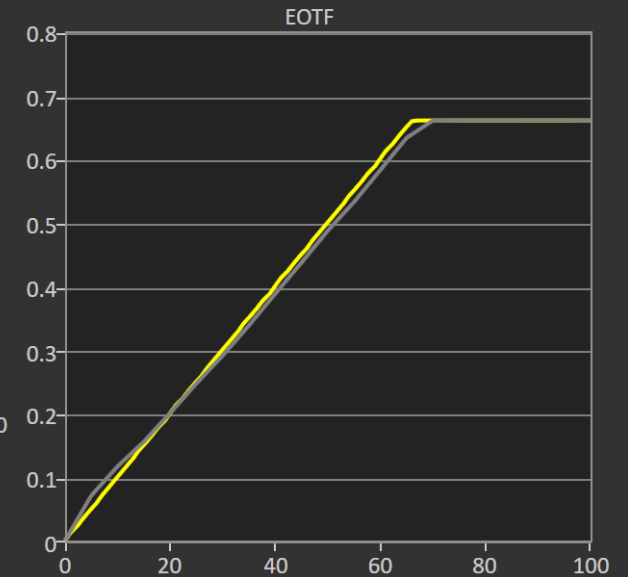
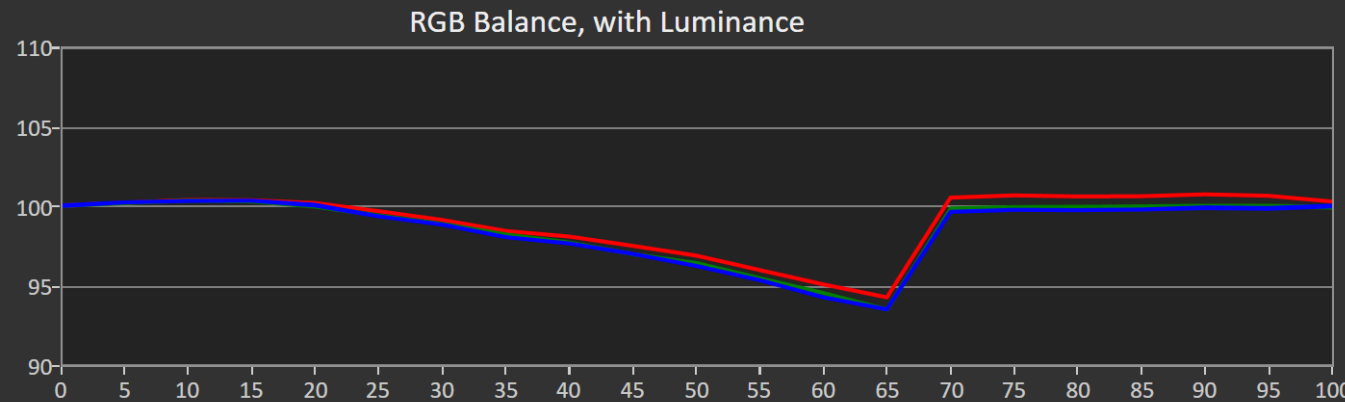
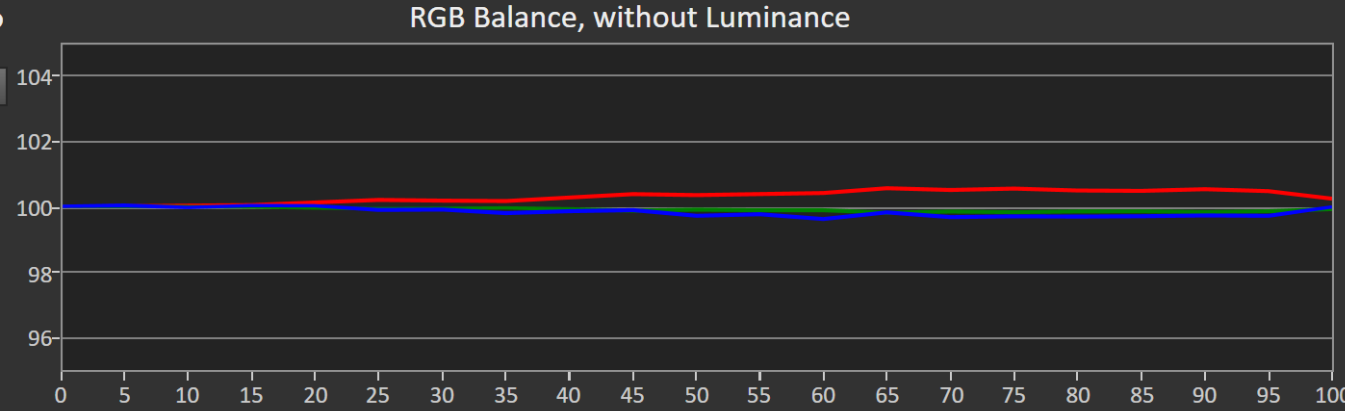
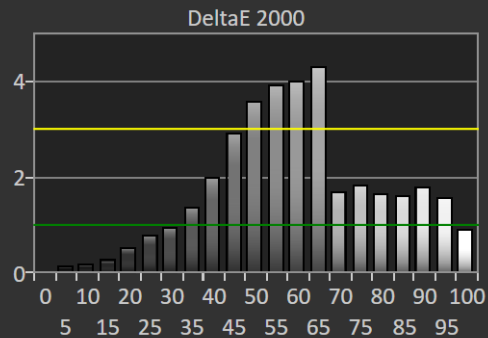
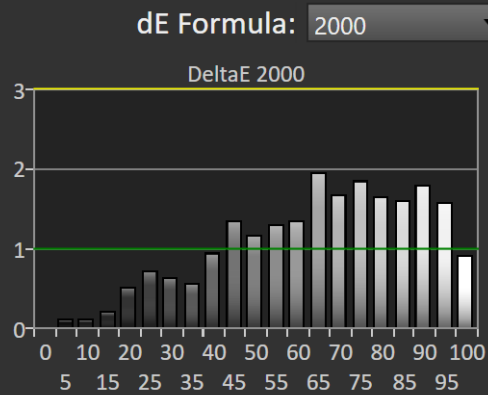
Gray Scale: Dolby Vision Dark

ASUS ROG Swift PG32UCDM – 2% APL

Portrait Display Calman Ultimate | Target: Avg. DeltaE < 2.0

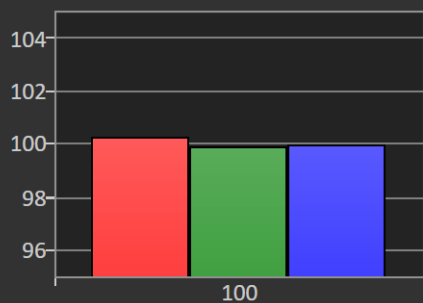


Grayscale Tracking



Current Reading:
x: 0.3136
y: 0.3287
fL: 124.919
cd/m²: 428.005

	0	5	10	15	20	25	30	35	40	45
Y	0.000	0.135	0.489	1.111	2.439	4.922	8.878	15.978	28.285	48.097
x: CIE31	0.333	0.310	0.319	0.315	0.316	0.317	0.316	0.316	0.316	0.316
y: CIE31	0.333	0.310	0.331	0.326	0.327	0.329	0.329	0.330	0.329	0.329
Target Y	0.000	0.063	0.342	0.982	2.429	5.226	9.791	18.223	32.448	55.925
Target x:CIE31	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313
Target y:CIE31	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329



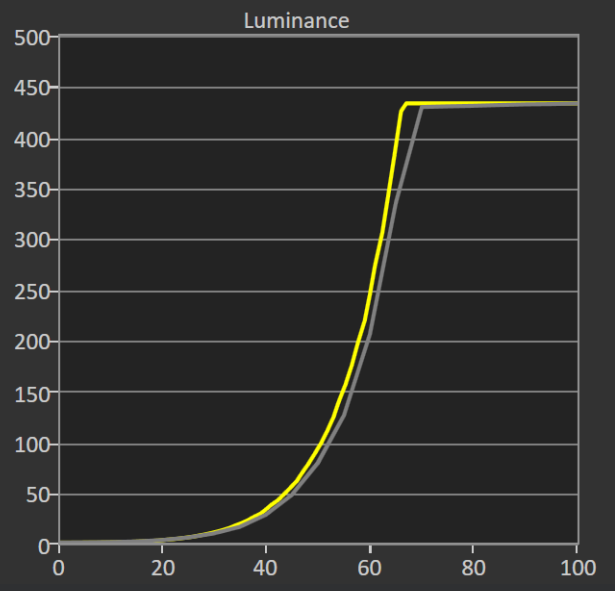
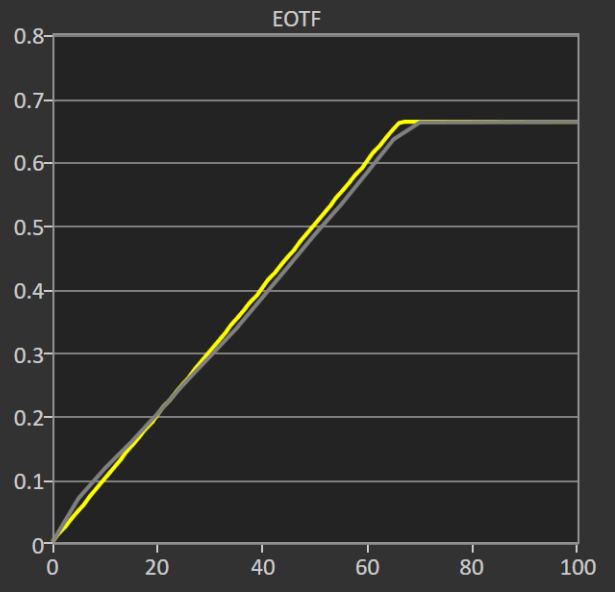
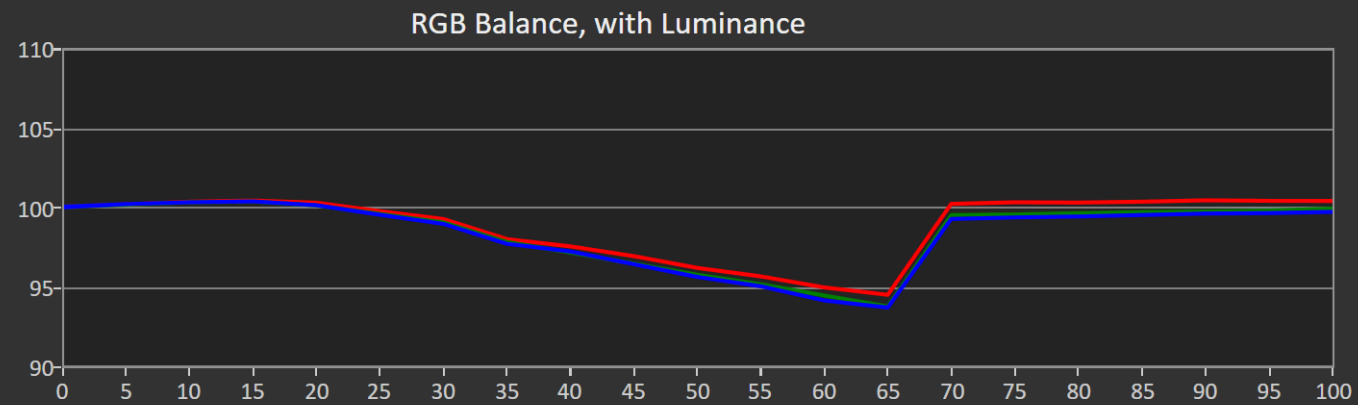
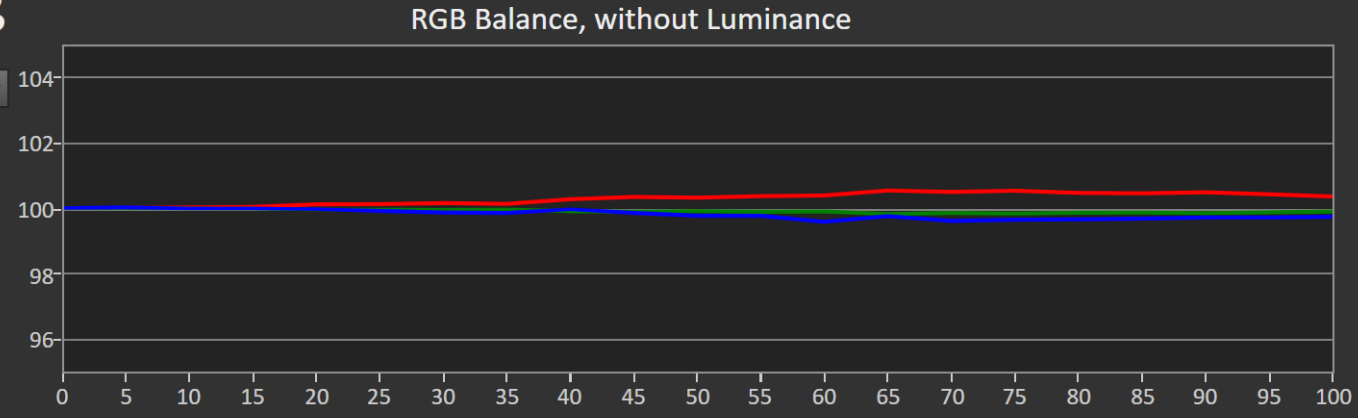
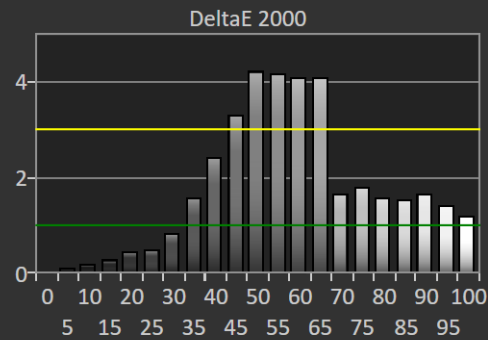
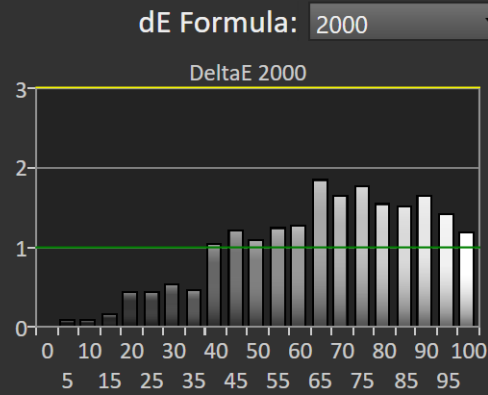
Gray Scale: Dolby Vision Dark

ASUS ROG Swift PG32UCDM – 10% APL

Portrait Display Calman Ultimate | Target: Avg. DeltaE < 2.0



Grayscale Tracking



Current Reading:
x: 0.3145
y: 0.3294
fL: 125.974
cd/m²: 431.621

	0	5	10	15	20	25	30	35	40	45
Y	0.000	0.128	0.481	1.147	2.492	5.015	9.015	15.488	27.310	46.713
x: CIE31	0.333	0.310	0.317	0.316	0.316	0.316	0.316	0.315	0.315	0.316
y: CIE31	0.333	0.312	0.329	0.328	0.328	0.330	0.330	0.330	0.328	0.329
Target Y	0.000	0.063	0.342	0.982	2.429	5.226	9.791	18.223	32.448	55.925
Target x:CIE31	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313
Target y:CIE31	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329



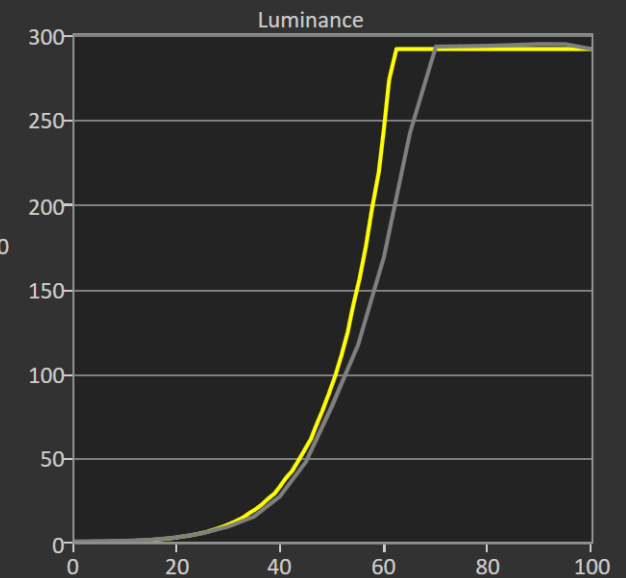
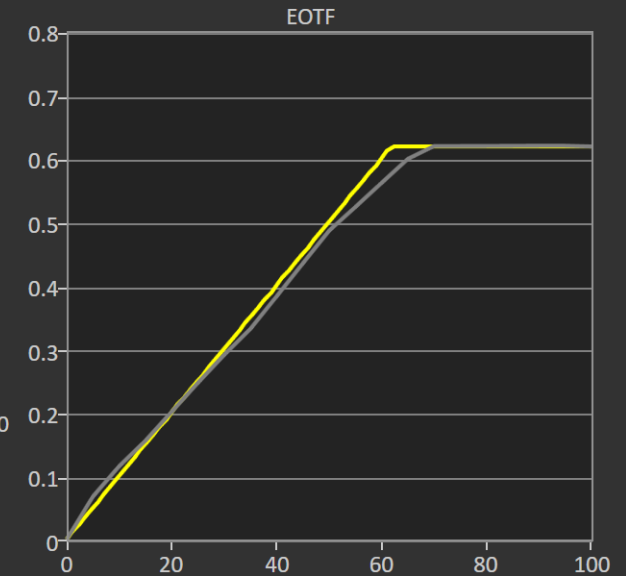
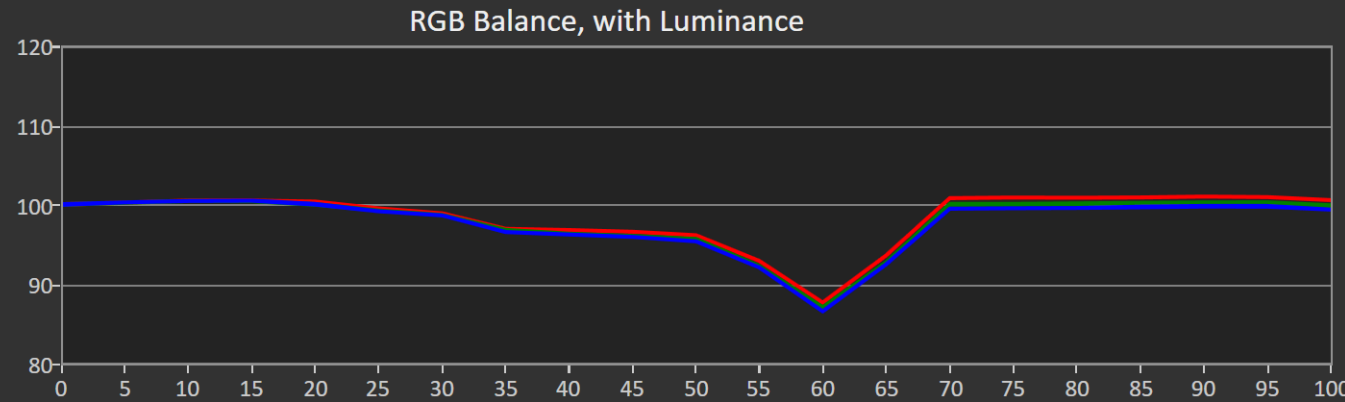
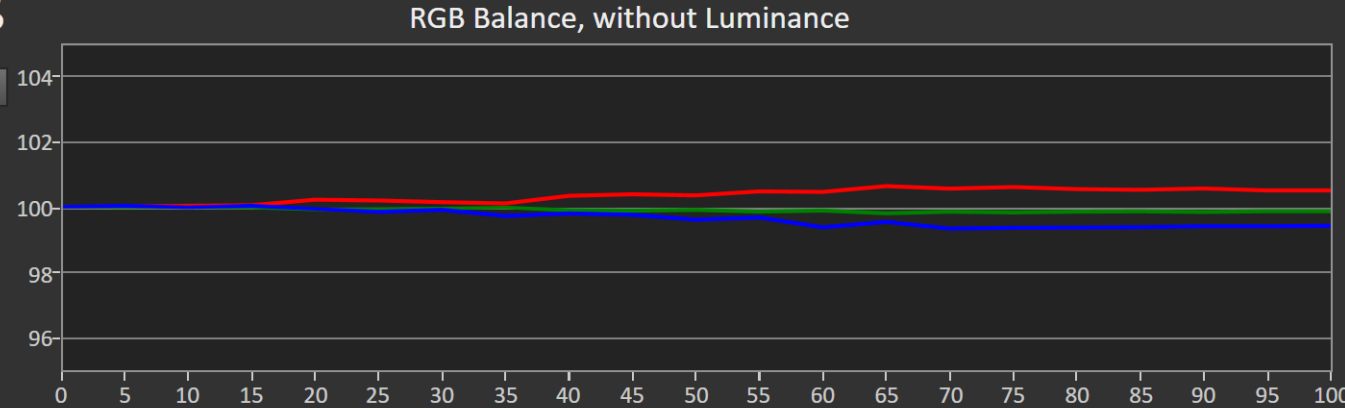
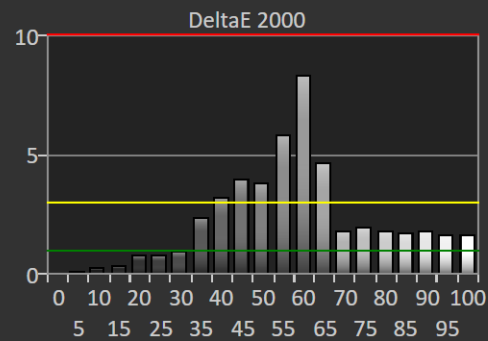
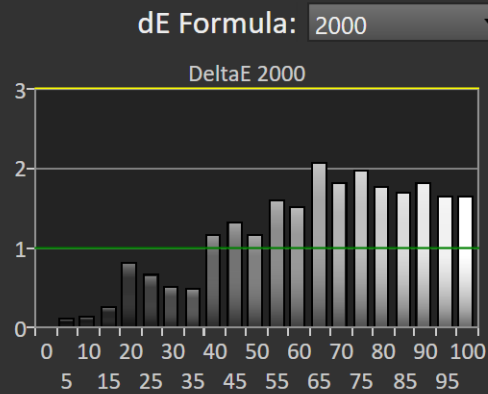
Gray Scale: Dolby Vision Dark

ASUS ROG Swift PG32UCDM – 50% APL

Portrait Display Calman Ultimate | Target: Avg. DeltaE < 2.0



Grayscale Tracking



Current Reading:

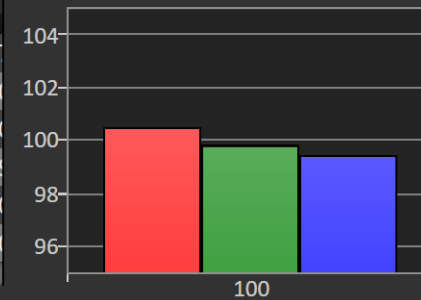
x: 0.3156

y: 0.3302

fL: 84.836

cd/m²: 290.671

	0	5	10	15	20	25	30	35	40	45
Y	0.000	0.121	0.474	1.110	2.461	4.900	8.865	14.753	26.691	46.977
x: CIE31	0.333	0.311	0.317	0.314	0.317	0.317	0.315	0.315	0.316	0.316
y: CIE31	0.333	0.313	0.329	0.326	0.328	0.330	0.329	0.331	0.329	0.329
Target Y	0.000	0.063	0.342	0.982	2.429	5.226	9.791	18.223	32.448	55.925
Target x:CIE31	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313
Target y:CIE31	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329



Gray Scale: Dolby Vision Dark

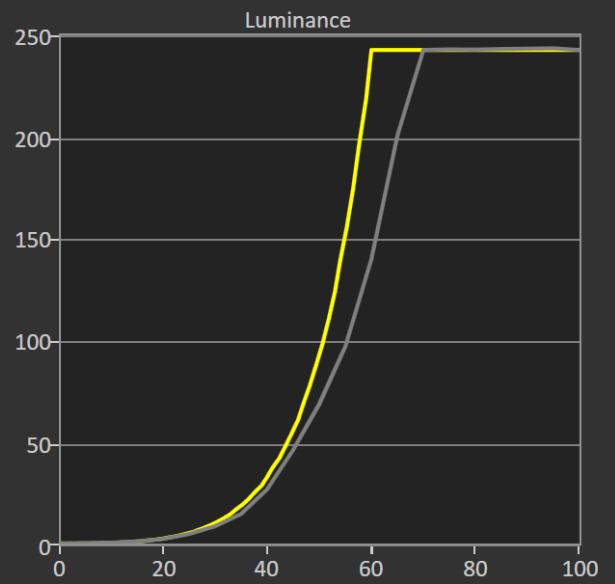
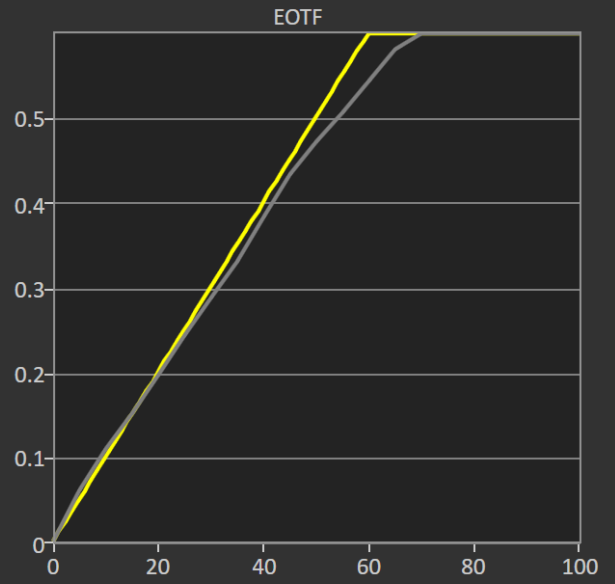
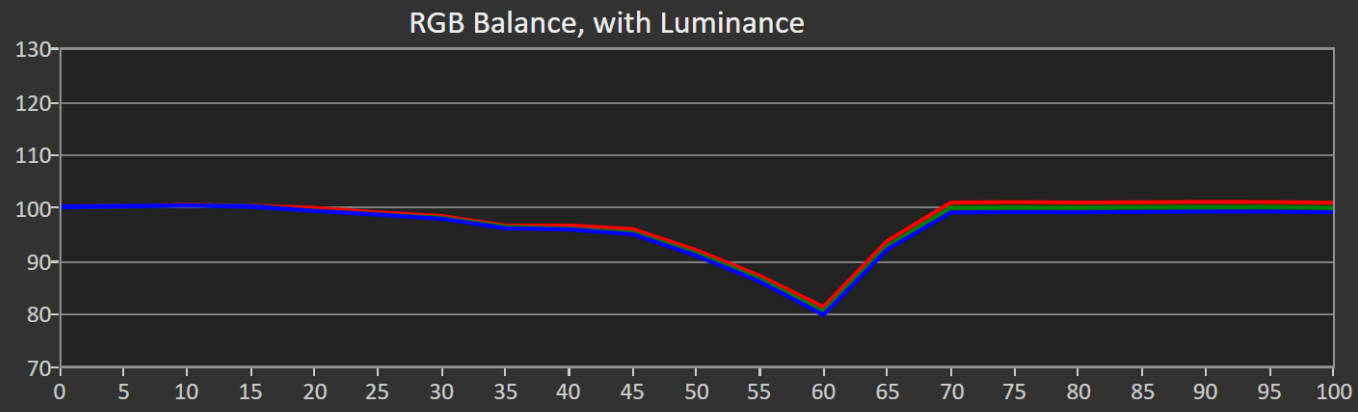
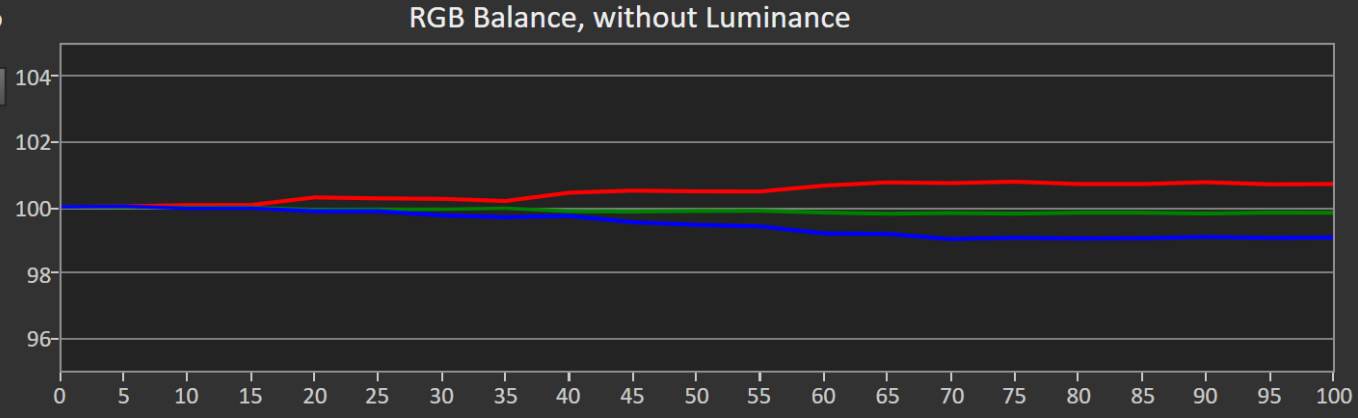
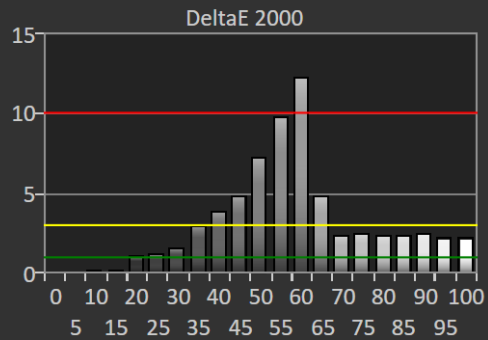
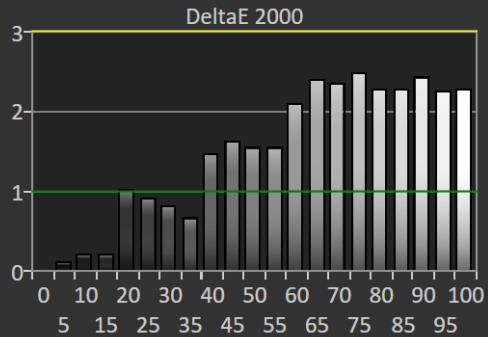
ASUS ROG Swift PG32UCDM – 100% APL

Portrait Display Calman Ultimate | Target: Avg. DeltaE < 2.0



Grayscale Tracking

dE Formula: 2000



Current Reading:

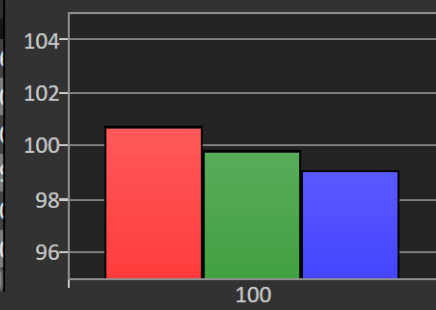
x: 0.3169

y: 0.3311

fL: 70.602

cd/m²: 241.902

	0	5	10	15	20	25	30	35	40	45
Y	0.000	0.092	0.406	1.011	2.270	4.642	8.444	14.455	26.458	45.714
x: CIE31	0.333	0.318	0.321	0.316	0.319	0.317	0.317	0.316	0.317	0.317
y: CIE31	0.333	0.319	0.331	0.330	0.329	0.329	0.331	0.331	0.330	0.330
Target Y	0.000	0.063	0.342	0.982	2.429	5.226	9.791	18.223	32.448	55.925
Target x:CIE31	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313	0.313
Target y:CIE31	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329	0.329



Peak vs. Window Size: Dolby Vision Dark

ASUS ROG Swift PG32UCDM
Portrait Display Calman Ultimate

